

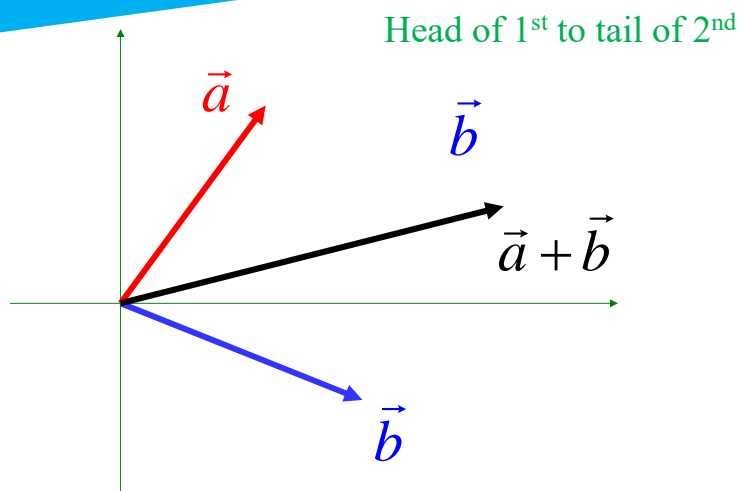
# PHYS 210 - General Physics I

- Velocity and calculus
- Average and instantaneous acceleration
- Problem solving
- Example
- Motion at a constant acceleration

13 Sep 19

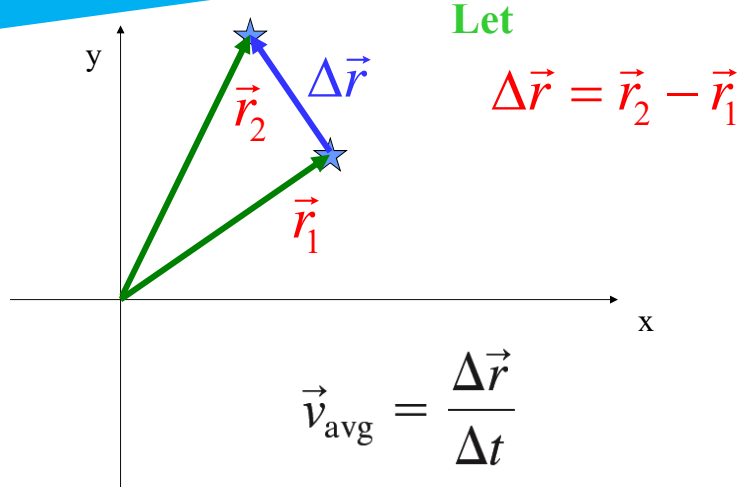
## Vector addition

(P.3.16)



- To add/subtract vectors, we add/subtract like components

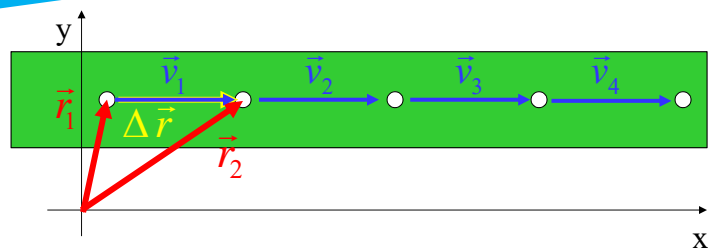
## Position vectors



## Position & displacement vectors

- Pair up
- Work out p. 1.3 (section 1.3) #10 and #11 in the Student Workbook!

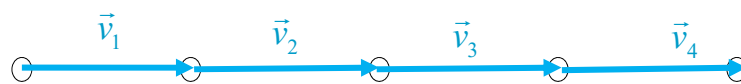
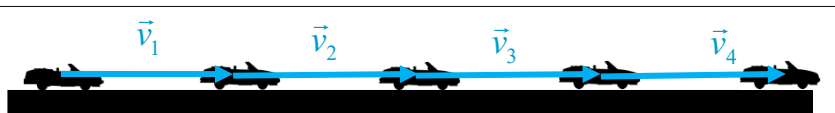
# Velocity



Since  $\vec{v}_{avg} = \frac{\Delta \vec{r}}{\Delta t}$

then, for equal time intervals, velocity vectors are proportional to displacement vectors.

## Velocity vectors



# Speed and Velocity

Also called  
"instantaneous"  
speed/velocity

- Speed is distance traveled divided in an infinitesimal time

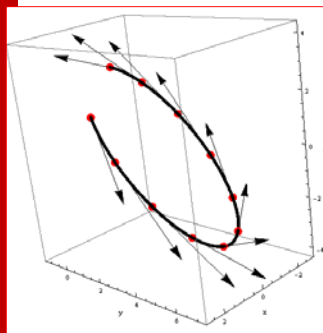
$$v = \frac{\text{distance traveled}}{\text{infinitesimal time}} = \frac{dx}{dt} = \frac{dr}{dt}$$

- Velocity is the rate of change of position

$$\vec{v} = \frac{d\vec{x}}{dt} = \frac{d\vec{r}}{dt}$$

# Speed vs. Velocity

- What is the difference?



The **magnitude** ("length") of a **velocity vector** is called **speed**

**Velocity vectors are tangent to the path** taken by the object  
(so, they point in the direction of motion)

## Average vs. Instantaneous Speed and Velocity

- Average speed:  $v = \frac{\Delta x}{\Delta t} = \frac{\Delta r}{\Delta t}$
- Average velocity:  $\vec{v} = \frac{\Delta \vec{x}}{\Delta t} = \frac{\Delta \vec{r}}{\Delta t}$
- Instantaneous speed:  $v = \frac{dx}{dt} = \frac{dr}{dt}$
- Instantaneous velocity:  $\vec{v} = \frac{d\vec{x}}{dt} = \frac{d\vec{r}}{dt}$

## Motion at constant velocity: Uniform Motion



- If speed and direction are CONSTANT and since  $\vec{v} = \frac{\Delta \vec{r}}{\Delta t}$

then (dropping the vector notation)

$$s_f = s_i + v_s \Delta t$$

(here,  $\Delta r = s_f - s_i$ )

ALSO:  $x_f = x_i + v \Delta t$  or  $x = x_o + v_x \Delta t$   
or  $y = y_o + v_y \Delta t$

Have a nice weekend!!

